



## **WORLD CHAMPIONSHIP RULES**

### **1 Cushion Individuals**

#### **1. Organization**

The Championship will be organized on a yearly basis, according to organizer's demand.

#### **2. Participants:**

16 invited players:

- 9 participants from the European region. The CEB is responsible for the nomination, inscription and decision.
- 3 participants from the Pan-American region; CPB is responsible for nomination, inscription and decision.
- 2 participants from the Asian region; ACBC is responsible for nomination, inscription and decision.
- 1 Wild Card from the Organizing Federation.
- 1 Wild Card from the UMB

Should all the places not be fulfilled after the closing inscription, players of the Organizing Confederation will be invited to participate. Should the current title holder be participating, he/she will automatically be inserted as number 1 of the classification. The title must be dated less than 4 years for the participation to be valid, any older title is not permitted due to the statute of limitations.

#### **3. Playing System**

##### **1) Groups**

The competition will start with 4 groups of 4 participants. The distribution of the groups will take place by drawing each layer of 4 players according to their general average. The groups are equalized by average, and players of the same nationality within a group will be avoided as much as possible.

**Composition of the groups:**

| No. | Group A  | Group B | Group C | Group D |
|-----|--|---------|---------|---------|
| 1.  | Draw 1-4: Classification by average (including the current title holder) |         |         |         |
| 2.  | Draw 5-8: Classification by average                                      |         |         |         |
| 3.  | Draw 9-16: Classification by average                                     |         |         |         |
| 4.  | Draw 9-16: Classification by average                                     |         |         |         |

Confederations must indicate the general average of their players at the time inscription confirmation.

**Playing schedule for groups of 4 participants:**

1. 1-4 and 2-3
2. Winner 1-4 vs Winner 2-3 and Loser 1-4 vs Loser 2-3
3. Remaining Matches

If a player does not show up for his/her match the opposing player will receive 2 match points.

The matches within a group are to be played at the same time. When playing on four tables the groups A and B will play at the same time as well as the groups C and D.

When playing on two tables the matches within a group will play at the same time on both tables. The playing order of the groups is to be decided by the organization in accordance with the UMB-delegate.

**2) Matches**

The matches are to be played in accordance with the 1-Cushion system of 150 points with an equalizing inning. The winner of the match receives 2 match points.

If both players, after the equalizing inning have reached 150 points, each player will receive 1 match point. The loser of a match receives 0 match points.

**3) Classification List**

The classification list will be specified as follows:

- Match points
- General average
- Highest run (s)

#### 4) Final Tournament

The best classified two players per group qualify for the final tournament. Repartition in group E and F, according to the classification list Z-system.

| No | Group E                    | Group F                    |
|----|----------------------------|----------------------------|
| 1. | 1 <sup>st</sup> Classified | 2 <sup>nd</sup> Classified |
| 2. | 4 <sup>th</sup> Classified | 3 <sup>rd</sup> Classified |
| 3. | 5 <sup>th</sup> Classified | 6 <sup>th</sup> Classified |
| 4. | 8 <sup>th</sup> Classified | 7 <sup>th</sup> Classified |

#### Playing schedule

- 1-4 and 2-3
- Winner 1-4 against Loser 2-3 and Winner 2-3 against Loser 1-4
- Remaining matches

If a player does not show up for his/her match the opposing player will receive 2 match points.

The matches within a group are to be played at the same time.

The playing order of the groups is to be decided by the Organizing Federation in accordance with the UMB delegate.

#### The Final Results Table:

To be establish as follows with the inclusion of all players.

- Match points
- General average
- Highest run (s)

#### Semi-Finals & Final:

Semi-Finals: **Winner Group E - 2nd Group F & Winner Group F - 2nd Group E**

Final: **Winners of Semi-Finals**

Semi-Finals and Final matches to be played with equalizing innings and penalties limited to 15 points each penalty.

#### Penalty Rules:

- Penalty shots are played in the same order as per the start of the match.
- The first player starts from the starting position with his current cue ball (white)

- c) The player continues playing until he/she misses a point. The run (number of points made during the penalty inning) is noted.
- d) The second player starts with his current cue ball (yellow) from the starting position and plays until he misses a point.
- e) The player with the highest run is declared winner of the match.
- f) In case of tied points the procedure restarts from point 1.
- g) The penalty points made do not affect the average or the highest run.

#### 4. Playing Schedule

##### Composition of the Groups Phase 1

|               | Group "A"                | Group "B"               | Group "C"               | Group "D"               |
|---------------|--------------------------|-------------------------|-------------------------|-------------------------|
| Group layer 1 | Classification 1-4 draw  | Classification 1-4 draw | Classification 1-4 draw | Classification 1-4 draw |
| Group layer 2 | Classification 5-8 draw  |                         |                         |                         |
| Group layer 3 | Classification 9-16 draw |                         |                         |                         |
| Group layer 4 |                          |                         |                         |                         |

The best classified two players of each group qualify for the next phase.

Repatriation in group E and F according to the classification list after phase-1:

Z system:

| Group "E"                | Group "F"                |
|--------------------------|--------------------------|
| 1. 1st Classified Player | 1. 2nd Classified Player |
| 2. 4th Classified Player | 2. 3rd Classified Player |
| 3. 5th Classified Player | 3. 6th Classified Player |
| 4. 8th Classified Player | 4. 7th Classified Player |

**Playing schedule on 4 tables (example) :**

| ROUND | DAY   | TIME  | MATCHES         |                 |                 |                 |
|-------|-------|-------|-----------------|-----------------|-----------------|-----------------|
|       |       |       | TABLE 1         | TABLE 2         | TABLE 3         | TABLE 4         |
| 1st   | Thurs | 11:00 | D (2-3)         | D (1-4)         | C (2-3)         | C (1-4)         |
| 2nd   | "     | 16:00 | B (2-3)         | B (1-4)         | A (2-3)         | A (1-4)         |
| 3rd   | "     | 18:00 | C (W2-3 / W1-4) | C (L1-4 / L2-3) | D (W2-3/W1-4)   | D (L1-4 / L2-3) |
| 4th   | "     | 20:00 | A (W2-3 / W1-4) | A (L1-4 / L2-3) | B (W2-3/W1-4)   | B (L1-4 / L2-3) |
| 5th   | Fri   | 11:00 | C (remaining)   | D (remaining)   | D (remaining)   | C (remaining)   |
| 6th   | "     | 16:30 | A (remaining)   | B (remaining)   | B (remaining)   | A (remaining)   |
| 7th   | "     | 18:30 | F (2-3)         | F (1-4)         | E (2-3)         | E (1-4)         |
| 8th   | Sat   | 16:30 | E (W2-3 / W1-4) | E (L1-4 / L2-3) | F (W2-3 / W1-4) | F (L1-4 / L2-3) |
| 9th   | "     | 18:30 | F (remaining)   | E (remaining)   | E (remaining)   | F (remaining)   |

**5. Tournament Attire**

Black shoes, black trousers, black socks, white or plain coloured shirt with long sleeves buttoned down and bow tie worn over a buttoned collar. A jacket is compulsory (colour choice is open).

All players must wear their Federation emblem on the left side of the chest.

**6. Sponsorships**

All players are permitted to wear advertisements "on person". The left side of the chest is reserved for National Federation emblems only. Advertisements can be worn on the right chest-side of the vest, on the left and right upper arm of the shirt.

Each of these advertising spots is permitted to have a maximum total size of 80 square centimeters; it is permitted to wear more than one advertisement on each of these spots on the condition that the total of the surface does not exceed 120 square centimetres.

One upper arm of the shirt is reserved for the advertisement "on person" of the organizer; this advertisement should not display any billiard material. If the organizer is not making use of this right the player will be allowed to use this free spot. The name of the player or of his/her country/federation can be put on the back of the shirt, vest or blouse. Advertisements with political, racial, ethnic and/or religious subjects are strictly forbidden. All advertisements must be of an appropriate nature.

Local regulations regarding prohibited subjects as tobacco, alcohol and others must be respected.

Shirt collar sponsoring is not allowed. Sponsoring on gloves is allowed. The wearing of pins is forbidden.

Referees may wear appropriate advertisements of the Organizer (not exceeding 80 square cm). All referees must wear the same advertisement in the same position.

The UMB cannot be held responsible for any financial consequences due to issues between player's sponsors and the organizer's sponsors.

#### **7. Dress Control**

Dress control will take place prior to the opening ceremony by the UMB Delegate and before each game by the responsible Sports Director. Inappropriate dress may result in exclusion from the tournament.

#### **8. Opening Ceremony**

All players must be present during the opening ceremony; a player's absence may result in exclusion from the tournament.

#### **9. Prize Money**

The organizers are free to provide prize-money or other gifts.

#### **10. Financial Regulations**

Allowances to be paid to players:

- € 150 per tournament day
- €150 if arriving 1 day before the tournament
- €150 if departing 1 day after the tournament

Organizer's obligations:

- UMB organization fee to be paid over the Confederation: **€1900.00**
- Travel expenses according to UMB reimbursement rules and hotel accommodation including breakfast for the UMB delegate.

Player's participation fee (excluding the current world champion): **€ 200.00**

#### **11. Player's Personal Electrical Equipment**

All player's personal mobile phones, tablets, music players, etc., are forbidden in the arena throughout the match, including during the breaks.