



Union Mondiale de Billard

WORLD CHAMPIONSHIP RULES

3 Cushion National Teams

1. Participating Countries

The title holding country (providing the title is not older than four years).

The organizing country's national team.

Each country may put forward two teams.

The Championship is played with 24 teams according to the following quotas:

- Title Holder
- Organizing Federation
- CEB: 13
- CPB: 4
- ACBC: 4
- ACC: 1

It is not permitted for the Title Holder and the Organizing Federation to have a 'B team' in the Confederation's quota.

In the event there are not enough inscriptions the number of participating teams will be made up to the nearest number (16, 18 or 20) or should there be 21 inscriptions or more the following criteria applies:

- a) The title holding country's B-team
- b) The organizing country's B-team
- c) Country's B-teams according to ranking list

If there are more than 24 inscriptions ranking positions will decide the participating teams.

2. World List of Rankings for National Teams

The world list of rankings is based on the results of the last five years.

Each country receives points according to its place in the past years. (e.g. Sweden place 1 in 2005 = 1 point). In the event that two teams from one country participate, the points of the best team will be awarded. (e.g. Sweden A – place 5, Sweden B – place 3 :-Sweden will receive 3 points).

All countries that do not participate automatically receive 25 points. Should an inscribed national team not participate in the tournament, the team's country will receive 50 points.



3. General rules for the Championship

1. If a team is not present or unable to start the competition, it may be replaced by a reserve-team. In this case the reserve team takes the position of the absent team. Should more than one team be replaced in this way there will be a draw to decide the team placing.
2. In groups of three teams or more, each team plays one match against all others.
3. In groups of two teams each team plays against other teams twice.
4. Should two or three teams out of one group not participate at the beginning of the Championship, and there is no reserve team available, one of the other groups will be completed with the remaining team by draw. In this event two teams out of this new group will qualify.
5. Should a team in a group withdraw during a Championship the results of this team will be removed. All above regulations will become valid.
6. Each team may provide one or more reserve players, providing the player has the right to play for his Federation and has been announced prior to the inscription expiry.

The utilization of the reserve player must be brought to the attention of the Tournament Director at least 45 minutes before the start of the first match. Accordingly, 30 minutes before the start of the team matches, the Tournament Director will publicly announce the change. Should a team player or the whole team be disqualified a replacement will not be permitted.

7. All teams must start with two players. A match cannot begin with only one team player present.
8. Should a player stop his match for medical reasons, confirmed by the Tournament Doctor, the match will automatically be forfeited to the opponent, regardless of the match results.

4. General Rules for all Playing Systems

Each team consists of two players. The players play against each other according to their order of ranking, e.g. Team A: Player 1 (rank 1) against Team B: Player 1 (rank 1).


Team matches are held simultaneously on two billiard tables.

All divisions of the groups are played according to the "Z-system".

Teams of the same nationality, independent of their position on the list of rankings, are seeded in different groups. The second team of the same country will be moved on one group further. The original team of the group takes the place of the team that has been moved on.

If a team fails after the groups have been specified the reserve team will take the same place of the failed team.

Matches are played to 40 points, with an equalizing inning. During group stages each team plays against every other team. From the quarter finals onwards and in the event of equal match points a decisive set of 15 points, without equal innings, will be played according to the Scotch Double



System on the table that the No. 1 players played their match on.

For rankings in group games the following criteria is valid:

- a) Team match points
- b) Personal match points
- c) Team average
- d) Highest personal average

One break of five minutes per match is applied after 20 points is reached by one or both players. Should a match be broadcast on television there may be an exception to this rule - following joint consultation with the UMB Delegate and the Organizer, longer and/or additional breaks may be agreed upon. In exceptional cases a necessary medical break of a maximum of five minutes may be allowed with authorization of the referee. No breaks are allowed before the start of the decisive set.

Scotch double rules:

- a) Each team is free to choose the player who will start play for his team, including the lag.
- b) The starting team will begin from the starting position with the white ball.
- c) The two players in the team take turns, playing alternating shots during the inning (i.e. each team's inning consists of two players' alternating visits, each of one shot only, until that team's inning ends, and the next team begins their alternating-shot turn.)
- d) The playing team will remain at the table together and may discuss points within the time limit. The opposing team must remain seated.
- e) One time out is allowed for each team.

5. Time Regulation System

The Championship, including the qualification rounds, will be played with a time regulation system:

Each table must have a time-clock to be used, under the control of the referee, and according to following rules:

- a) A limit of 40 seconds (preferably in count down order) with a visual warning system at 30 seconds (if not available the referee will give a warning about the 30 seconds-limit).
- b) Penalization signal (preferably audible) after the 40 seconds limit and consequently the balls will be put up for the opponent.
- c) Two time-outs for each player; a time-out can be requested at any time within the 40 second period; the new total limit is then brought to 80 seconds. The use of time-outs must be indicated clearly to players and spectators. The second time-out may be used for the same point. The second time-out may be used for the same point.

The clock must be displayed in a clearly visible manner in the sports arena for the players and the spectators.

6. Ranking after the Qualification-round(s)

Team rankings, after the qualification rounds, are determined according to the following:

- a) Team match points
- b) Personal match points
- c) Team average
- d) Highest personal average

7. Quarterfinals

Quarterfinals are composed as follows:

- | | |
|-----------------------------|---------------------------------|
| Team ranked 1 st | vs. Team ranked 8 th |
| Team ranked 2 nd | vs. Team ranked 7 th |
| Team ranked 3 rd | vs. Team ranked 6 th |
| Team ranked 4 th | vs. Team ranked 5 th |

In the event that there are two teams from the same country amongst the 8 teams they will compete against each other first. Both teams will be playing their match at the place that the first ranked of these two teams reached. The other teams are re-ranked.

8. Semi-finals and Final

The winner of the quarter-final (1-8) plays against the winner (4-5); the winner (2-7) plays against the winner (3-6). The two winners reach the final, the two losers take 3rd place.

9. Number of Participating Teams - 16

Main Tournament

The 16 teams are divided up according to the current list of rankings (world ranking list for national teams) in four groups of four teams.

Those placed first and second from each group will reach the quarter final and will be ranked following the procedures in paragraph (7).

10. Number of Participating Teams - 18

Preliminary Round

The 18 teams are placed by the UMB according to the current list of rankings (world ranking list for national teams) in six groups of three teams.

All matches are played to the end.

Those placed first in each group will reach the quarter final and will be ranked according to paragraph (7) on the 1st to 6th place.

Those placed second in each group will reach the intermediate round.

Intermediate Round

The six which are placed second in the preliminary round are placed according to the ranking order (results) of the preliminary round in two groups of three teams.

Those placed first in each group will reach the quarter final and will be ranked according to paragraph (7) on the 7th and 8th place.

11. Number of Participating Teams - 20

- a) 12 teams play the preliminary round
- b) 8 teams are seeded in ranking order (according to the world ranking list for national teams) 1-8 in the main tournament.

Preliminary Round

The 12 teams of the preliminary rounds are divided according to the ranking order (world ranking list for national teams) in four groups of three teams.

Those placed first of each group reaches the next round.

Main Tournament

The 8 teams seeded by the UMB as well as the 4 teams which are placed first in the preliminary round are divided according to the ranking order in four groups of three teams.

The places of the ranking order of the initial rankings are composed as follows:

- Places 1-8 teams seeded by the UMB according to the ranking order.
- Places 9-12 according to the ranking order (results) in the preliminary round (see paragraph 7).

Those placed first and second of each group will reach the quarter final and are placed according to paragraph (7)


12. Number of participating teams - 24

Main tournament

24 teams are placed by the UMB according to the current ranking list (for National teams) in eight groups of three teams. Those placed first in each group will reach the quarter final.

13. Tournament Attire

Black shoes, black trousers, black socks, white or plain coloured shirt with long sleeves buttoned down and bow tie worn over a buttoned collar. A jacket is compulsory (colour choice is open).



All players must wear their Federation emblem on the left side of the chest. Both players of the same team must wear the same uniform.

14. Sponsorship

All players are permitted to wear advertisements “on person”. The left side of the chest is reserved for National Federation emblems only. Advertisements can be worn on the right chest-side of the vest, on the left and right upper arm of the shirt.

Each of these advertising spots is permitted to have a maximum total size of 80 square centimeters; it is permitted to wear more than one advertisement on each of these spots on the condition that the total of the surface does not exceed 120 square centimetres.

One upper arm of the shirt is reserved for the advertisement “on person” of the organizer; this advertisement should not display any billiard material. If the organizer is not making use of this right the player will be allowed to use this free spot. The name of the player or of his/her country/federation can be put on the back of the shirt, vest or blouse. Advertisements with political, racial, ethnic and/or religious subjects are strictly forbidden. All advertisements must be of an appropriate nature.

Local regulations regarding prohibited subjects as tobacco, alcohol and others must be respected.

Shirt collar sponsoring is not allowed. Sponsoring on gloves is allowed. The wearing of pins is forbidden.

Referees may wear appropriate advertisements of the Organizer (not exceeding 80 square cm). All referees must wear the same advertisement in the same position.

The UMB cannot be held responsible for any financial consequences due to issues between player’s sponsors and the organizer’s sponsors.

Both players of the same team do not need to wear the same advertising.

15. Dress Control

Dress control will take place prior to the opening ceremony by the UMB Delegate and before each game by the responsible Sports Director. Inappropriate dress may result in exclusion from the tournament.

16. Opening Ceremony

All players must be present during the opening ceremony; a player’s absence may result in exclusion from the tournament.

17. Prize Money and/or Reimbursement

The Organizer is responsible to pay accommodation for the first eight ranked teams on a bed and breakfast basis, with two beds per room (maximum 5 nights) in the tournament hotel.



Expenses are paid as following:

- 1st to 8th place: 750 € for each team
- 9th to 16th team: 400 € for each team
- 17th to 24th team: 200 € for each team

Prize money should be paid to the players on a net basis. Additionally, taxes arising in the organizing country must be paid by the Organizer for all foreign players. Players are personally liable and responsible to pay tax on their prize money according to the taxation laws of his or her native country. Third persons are exempt from such liability.

The UMB and the responsible Confederation transfer the event to the National Federation after their corresponding application has been made to the Confederation.

The Organizing Federation is responsible to maintain these rules and ensure any further statutes and rules are adhered to. It is solely within the discretion of the Organizing Federation to finalise contracts with the organizers and/or sponsors for various arrangements. The liability, with respect to the players, the UMB and the Confederation however, cannot be excluded.

The UMB and the Confederation do not take on liability of any kind unless other arrangements have been made in writing. Both act as promoters and representatives but have no influence on the economic participation and economic results.

At the request of the Organizer the prize money receipts must include the player's complete address and passport number.

The receipt should indicate that the prize money has been paid net, free of tax from the organizing country, the receipt may also indicate that the recipient is liable for taxes in the player's native country or country of residence

18. Financial regulations

- a) The organization fee to be paid to UMB is €3.200 (or equivalent in US\$). This amount must be paid together with the organization fee applied by the organizing Confederation as provided by the WOR 3 months before start of the competition. Payment should be made through the Confederation.
- b) Transportation and accommodation expenses of the UMB Delegate and the UMB Sports Director are the responsibility of the organizing Federation, taking into account the internal UMB regulations.
- c) The team participation fee will be settled with the UMB through the relevant Confederations, unless a Confederation requests otherwise.

19. Anti-Doping controls

The doping guidelines of the WCBS (World Confederation of Billiard Sport) and the WADA (World Anti-Doping Agency), drawn up in accordance with the given details of the IOC, must be adhered to. The financial costs of random in-competition tests will be charged to the Organizer. Doping controls do not require advanced notice. Players who refuse to participate in doping

controls will not be permitted to participate in the tournament. Players accept these controls in accordance with valid guidelines upon inscription to the tournament.

20. Player's Personal Electrical Equipment

All player's personal mobile phones, tablets, music players, etc., are forbidden in the arena throughout the match, including during the breaks.

21. Sports-Director

The World Championship is prepared by and remains for the duration of the competition under the control and responsibility of the UMB Sports Director, assisted by the local Sports Director.

The present rules are reviewed by the UMB board and are applicable from December 12th, 2014.

